Mannering Park Public School

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Dear Parents/Carers,

We have worked hard to provide your child with a unit of work that can be completed independently at home. For those who have access to the internet, a range of online learning tools have been provided to support learning at home. Below you will find some tips on establishing some key learning outcomes for your child.

General Considerations

Parent responsibilities during remote learning

Provide support for your children by:

- establishing routines and expectations
- defining a space for your child to work in
- monitoring communications from teachers
- beginning and ending each day with a check-in
- taking an active role in helping your children process their learning
- encouraging physical activity and/or exercise
- checking in with your child regularly to help them manage stress
- monitoring how much time your child is spending online
- keeping your children social, but set rules around their times on devices
- monitoring and ensuring students maintain respectful and responsible online behaviour

Student responsibilities during remote learning

These responsibilities should be adjusted according to the age of your child:

- establishing and/or following a daily routine for learning
- identifying a safe, comfortable, quiet space in their home where they can work effectively and successfully
- regularly monitoring digital platforms and communication (Class Dojo, the school website, Google Classroom) to check for announcements and feedback from teachers
- completing tasks with integrity and academic honesty, doing your best work
- be respectful and responsible when learning online

| Keep up to date with school news and events! | | | | | |
|--|------------------|---|--|--|--|
| Skool | Bag App | School Website | Class Dojo | | |
| Search for Mannering Park Public School and download the free application. | Skool Bag | Take a look at our school website. https://mannringpk- p.schools.nsw.gov.au/ | Contact us if you are not connected to your child's class on ClassDojo | | |

Kind Regards,

Leanne King Relieving Principal

Learning at Home in Years 3-6



Below are some suggestions for all students in Years 3-6 to complete at home during this time. All students will be given an exercise book in which to complete these activities.

Key Learning Overview

Reading

Students should continue to read every day. All students have been given access to PM Readers online and teachers have allocated books for them to read. These can be accessed using a web browser or by downloading the PM eCollection app. Please see the login sheet for details. Accessing websites such as https://www.kidsnews.com.au/news will also provide reading material for students. Reading for at least 20 minutes per day will help students remember the reading strategies they have learned at school. Students are also required to complete at least 15 minutes of home reading each day. Students must answer one question from each comprehension category each day (see next page).

Writing Ideas

- Keep a diary and write about one thing you do each day.
- Go to Pobble365. Look at the picture of the day, complete the questions and continue the narrative. http://www.pobble365.com/
- Research a topic on on National Geographic Kids. Write an informative text about what you have learned.
 This could be a Google Doc or a Power Point presentation. Don't forget pictures!
 https://www.natgeokids.com/au/

Mathematics

Mathematics tasks are included on the 3-6 Learning Grid for all students to complete. All students have also been assigned tasks on Matific- see login sheet for details. Students without internet access will receive some worksheets to be completed.

All other Key Learning Areas

Activities for all other Key Learning Areas (Science and Technology, PDHPE, History, Creative Arts) are included on the 3-6 Learning Grid for students to complete.

| Suggested Daily Timetable | | | | | |
|---------------------------|--|--|--|--|--|
| Morning | Morning English | | | | |
| | Reading, Writing and other literacy activities | | | | |
| Break | | | | | |
| Middle | Middle Mathematics | | | | |
| | Maths activities from grid, Matific tasks | | | | |
| Break | | | | | |
| Afternoon | All other Key Learning Areas | | | | |
| | Allow students to choose which activities from the grid they would like to | | | | |
| complete each day. | | | | | |

Google Classroom

All teachers have set up a virtual classroom which will be used to communicate learning tasks with students. If you have access to the internet, please follow the instructions to join your child's virtual class. If you require support, please contact your child's teacher using ClassDojo. The teacher will provide instructions over time in how students can post and upload their work onto Google Classroom for marking.

COMPREHENSION QUESTIONS

Students must answer one question from each comprehension category each day after reading.

Author's Purpose:

- Why did the author write the text?
- Was the author trying to inform, persuade or entertain you? How do you know?
- What message did the author want you to get?

Summarising:

- What is the main idea of the text?
- List the events that happened in the text.
- What was the most important part of the text?
- Write a paragraph to summarise the text. Use no more than 5 sentences.

Making Connections:

- What does this paragraph / character / story remind you of?
- Have you read another text with similarities?
- Can you find any similarities between your own life and the text?
- How did the text make you feel?
- What lessons did you learn that you could apply to your own life?

Inferring:

- What is the message / lesson you could learn from the text?
- What is the mood / tone of the text?
- Why did the author write the text?

Asking Questions:

- What questions do you still have?
- What would you like to ask the author?
- What would you like to know more about?
- Write some interview questions for the author or one of the characters.

Mannering Park Public School Parent Guide to using Google Classroom



What is Google Classroom?

Think of Google Classroom as your child's digital link to learning. Teachers will use Google Classroom to share online learning tasks.

Getting Started:

Your child has been emailed access through their Department of Education email address, or it can be accessed by using the code located on your child's **Learning from Home student login page** (located in this pack).

Students email address are also located on your child's Learning from Home student login page.

| 1. Click on the Google Chrome icon. | |
|--|--|
| 2. Type <u>www.google.com</u> into your address bar. | ← → C ↑ ♠ google.com.au Apps ▶ Suggested Sites ♠ Imported From IE |
| Click on SIGN IN in the upper right-hand corner of the browser window. | Gmail Images Sign in |
| 4. Type your child's Department of Education email address and click "next". | Google Sign in Use your Google Account Email or phone Forgot email? Not your computer? Use Guest mode to sign in privately. Learn more Create account Next |
| 5. Type you password and click "next". | Enter your password Forgot password? Next |

Now you will see that you are signed into your Google Apps for Education account.

Navigating Google Classroom: 1. Click on the waffle button located in the top right-hand corner (9 squares) and then click on the Google Classroom icon. 2. Click on the + icon on the top right-hand corner of the screen. 3. Click on join class. ::: Join class Create class 4. Enter your child's class code. Ask your teacher for the class code, then enter it here. 5. Click on your child's class. 6. Page Tools (9) View class updates and connect with your class here Menu of Classes (6) Waffle Button (App Directory) Upcoming Assignments Updates from your teacher

LEARNING GRID 3 - 6



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| PDHPE Run around and play outside (if possible). Play a game, kick a ball, ride a bike or just run around in the fresh air! | Mathematics Julian is three years older than Dan. Julian's and Dan's ages add together to equal 13. How old are the boys? Record your working in your book. | Technology Practice your touch typing! You can find free typing games and challenges at https://www.typingclub.com/ | Chores Help out at home. Ask an adult if they can give you a daily job to do. It could be folding washing, tidying up or vacuuming! |
|--|---|---|---|
| Writing Write a letter / email to someone you care about. Tell them why they are special to you. | Mindfulness Practise some mindfulness. This could be some colouring in, yoga (there are plenty of videos online) or deep breathing exercises. | Science Go outside and do some gardening. You could pull weeds out of gardens (check with an adult first) or plant some seeds. | Reading Read a story book to someone in your family. |
| Chores Ask an adult if they will let you cook something. Find a recipe, find the ingredients and follow the steps in the recipe to cook. It could be something as simple as making a sandwich. | Technology Learn the basics in computer coding. Go to the free website https://code.org/ | Mindfulness Think about something kind you could do for someone. It could be someone you know, or even a stranger. Let's make the world a kinder place (3) | Mathematics Practice telling the time (to the minute) at every opportunity, on analog and digital clocks. Play this game to practise https://www.abcya.com/games/telling_time |
| History Interview an elderly person, such as a grandparent or a neighbour (if possible). Ask him/her what life was like when he/she was a child. Write a diary entry from his/her perspective. | Creative Arts Help someone younger than you complete a craft activity. Google easy craft ideas for a starting point. | Mathematics Sasha received a new bookshelf on which to place her collection of favourite books. The bookshelf had four shelves and each shelf held five books. She filled half the shelves. How many books did she place? | STEM Ask an adult if you can have some help with a STEM activity. Some ideas can be found here: https://www.rasmussen.edu/degrees/education/blog/simple-stem-activities-for-kids/ |

Visual Arts

Design a bright and colourful POP Art creation.



Mathematics

Harry baked cookies at the weekend. Each school day he took two cookies for himself and two for each of his two friends. On Saturday, he had enough cookies left over to give himself and his two brothers six each.

How many cookies had he baked?

STEM

Design and make a boardgame.

Play the game with your family.



Wellbeing

Spend some time outside collecting leaves, twigs, gumnuts etc.

Create a piece of Artwork using these items. Take a photo (if you can) and upload it



Mathematics

Create a birds eye view map of your working space.
Be sure to label it.



Family Time

Sit down and play a card or board game with your family.

Mathematics

Mr Wilde had forty-seven goldfish, nine birds, eight rabbits, five guinea pigs and twenty-one white mice in his pet shop. In one week, 18 goldfish, 2 birds, 3 rabbits, 1 guinea pig and 15 white mice were sold. How many of each pet type were left?

STEM

Use Lego, blocks, cards, playdough or other building materials to create a tower. Take a photo (if you can) and share it on Google Classroom.

Drama

Write a play script. Who are your characters? What's going to happen?

Act out your play with your family.

Science

Have a go at the 30 Day Lego Challenge!

Creative Arts

3D Modelling : Collect and recycle materials from around your house.

Create an interesting sculpture using these.

Sketch: Sketch the front, side and top view of your sculpture

Visual Arts

Look up a "Fun to Draw' activity on YouTube and complete a drawing

30 Pay LEGO Building Challenge

| 4 | Build a Roller ₁ Coaster | Bnild A Town 2 | BUILD A ROCKET SHIP 3 | Ruild the world's tallest tower | Build An Airplane 5 | Build the Perfect Piela 6 |
|----------|---|--------------------------------------|----------------------------------|---|---|------------------------------------|
| Z | Build a Robot 7 | Build a Boat That Floats 8 | BUILD A CASTLE | Build a horse | BUILD A MAZE | Build a Picture Frame 12 |
| | Build A Train 13 | Build A Venus Fly Trap 14 | Build a Unicorn | Build a Pirate ₁₆ Ship | Build A Scene From Your Favorite Book 17 | Build An Ice Cream Truck 18 |
| | BUILD A DOG HOUSE 19 | Build A Flying Saucer 20 | Suild a Sports Arena 21 | Build A Water 22 Park | Build A Shark 23 | Build a Bridge ²⁴ |
| \ | BUILD A TREE HOUSE 25 | Build Your Name With Bricks 26 | Build A Dragon 27 | Build A Historical Scene 28 | Build A Monster 29 | Build an instrument 30 |